

## Transition: Advanced Counting to Early Additive

Domain: Multiplication and Division

| Strategies being developed | Problem progression | References | Knowledge being developed | Resources |
| :---: | :---: | :---: | :---: | :---: |
| Use the commutative property, e.g. $4 \times 6=6 \times 4$ | $\begin{aligned} & 5 \times 6=\square \text { as } 6 \times 5=\square \\ & 9 \times 2=\square \text { as } 2 \times 9=\square \\ & 10 \times 7=\square \text { as } 7 \times 10=\square \\ & 100 \times 6=\square \text { as } 6 \times 100=\square \\ & 50 \times 2=\square \text { as } 2 \times 50=\square \end{aligned}$ | Teaching Multiplication and Division (Book 6) <br> Introduction (11-12) <br> Animal Arrays (15-16) <br> Turn Abouts (34-36) <br> Figure It Out <br> BF 3 Choco-blocks (10) | Automatically recall the multiplication and division facts for the multiples of 2,5 , and 10 . | Teaching Number Knowledge (Book 4) <br> Number Mats and Number <br> Fans (34) <br> Bowl a Fact (35) <br> In and Out (36) <br> Multiplication Flash Cards (38) |
| Dividing by sharing using addition to predict | $\begin{aligned} & 10 \div 2=\square \text { so } 20 \div 4=\square \\ & 12 \div 2=\square \text { so } 12 \div 4=\square \\ & 16 \div 2=\square \text { so } 16 \div 4=\square \\ & \text { so } 16 \div 8=\square \\ & 100 \div 2=\square \text { so } 100 \div 4=\square \end{aligned}$ | Teaching Multiplication and Division (Book 6) <br> Introduction (11-12) <br> Pirate Crews (17-18) <br> Figure It Out <br> N 2.2 The Dinosaur Dig (19) | Record the results of mental multiplication calculations using equations and diagrams | Figure It Out <br> BF 2-3 Times Up (8) <br> BF 2-3 An Apple a Day (9) |
| Dividing by making equal sets | Twos in 20 so fours in 20 Tens in 30 so fives in 30 Twos in 16 so fours in 16 Fives in 30 so fives in 60 Fours in 16 so eights in 16 Fours in 12 so fours in 24 | Teaching Multiplication and Division (Book 6) <br> Biscuit Boxes (19-20) <br> Figure It Out <br> N 2.2 The Dinosaur Dig (19) |  |  |

