Transition: Advanced Counting to Early Additive Domo	in: Addition and Subtraction
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I ransition: /	Advanced Counting to Early Additive Domain: Addition and Subtraction		-
Achievement	Number and Algebra: Level Two		E
Objectives	Number Strategies:		CA
	 Use simple additive strategies with whole numbers and fractions 		
	Number Knowledge:		10
	Know forward and backward counting sequences with whole numbers to at least 1000.		AC
	Know the basic addition and subtraction facts.		
	 Know how many ones, tens, and hundreds are in whole numbers to at least 1000. 	ľ	EA
	Equations and Expressions:	1	
	• Communicate and interpret simple additive strategies, using words, diagrams [pictures], and symbols.	ľ	

Key Teaching	Problem	References	Knowledge being	Resources
Ideas	progression		developed	
Our number system is	30 + 40 = □,	Teaching Addition and Subtraction (Book 5)	Identify all of the	Teaching Number Knowledge
based on ten.	so 34 + 42 = □.	More Ones and Tens (38)	numbers in the range	(Book 4)
(Key Idea #1)	50 + 40 = 🗆,	Adding Ones and Tens (38)	0-1000	<u>Number Fans</u> (4)
	so 53 + 43 = 🗖	Subtracting Ones and Tens (39)		Place Value Houses (5)
Basic fact knowledge	and 45 + 55 = 🗖.			Number Hangman (5)
can be used to add	60 – 30 = 🗆,	BSM		
and subtract tens.	so 64 − 32 = □.	12-1-9, 12-1-55, 12-1-5612-1-86		Figure It Out
(Key Idea #2)	80 – 50 = 🗆,			N 2-3 What's My Number? (3)
	so 84 − 51 = 🗖	Figure It Out		N 2-3 <u>Digit Time</u> (5)
	and 88 – 54 = □.	N2.1 Shaker Makers (4)		N 2-3 <u>Going Up</u> (8)
	30 + 20 + 40 = □,	N2.1 <u>How Old?</u> (5)		NS 7/8 L.1 <u>Aiming High</u> (4)
	so 32 + 25 + 41 = 🗖	N2.1 <u>Mighty Marty!</u> (6)		
		N2.2 <u>Hunting the Taniwha</u> (7)		
		N2.2 <u>Leapfrog</u> (12)		
		N2-3 Putting Numbers to Work (2)		
		N2-3 <u>Going Up</u> (8)		
		N3-4.1 Disappearing Dollars (24)		
		N7/8 l.1 Down with Darts (18)		
		N7/8 L.1 Absolutely Abseiling (19)		

Key Teaching	Problem progression	References	Knowledge	Resources] E
Ideas			being		CA
			developed		
Numbers can be	4 + 6 = 🗆, so 4 + 6 + 4 + 6 =	Teaching Addition and	Say the forwards	Teaching Number Knowledge (Book 4)	AC
rearranged and	□.	Subtraction (Book 5)	and backwards	<u>Number Fans</u> (4)	
combined to make ten.	7 + 3 = 🗆, so 7 + 5 + 5 + 3 =	Make Ten (working with ten) (40)	number word	Counting (11)	ΕA
(Key Idea #3)	□.	Compatible Numbers (44)	sequences by	Skip Counting on a Number Line (11)	
	8 + 4 + 6 + 3 + 2 + 7 = □,		ones, tens, and	Lucky Dip (13)	
Addition is associative,	2 + 4 + 9 + 6 = □,		hundreds in the	Using Calculators (14)	
so addends can be re-	3 + 8 + 6 + 7 + 2 + 4 = □,		range 0-1000.		
grouped to solve a	$50 + 40 + 60 + 50 + 30 = \Box$.		Say the number	BSM	
problem more	4 + 17 + 26 + 3 + 8 = 🗆		1, 10, or 100	12-3-3, 12-3-4, 12-3-81, 12-3-82	
efficiently.			more or less than		AP
(Key Idea #6)			a given number in	Figure It Out	
			the range 0-1000.	N 2.2 (2) Fan-tastic Numbers	
Addition and	9 + 6 as 10 + 5 = □.	Teaching Addition and	Recall the	Teaching Number Knowledge (Book 4)	
subtraction problems	6 + 8 as 4 + 10 = □.	Subtraction (Book 5)	number of tens	Close to 100 (24)	
can be solved by	18 + 7 as 20 + 5 = □.	Adding in Parts (working through	and hundreds in	Tens in Hundreds and More (27)	
partitioning one of the	59 + 8 as 60 + 7 = □.	ten) (41)	centuries and		
numbers to go up or	6 + 87 as 3 + 90 = □.	Subtraction in Parts (subtracting	thousands.		
back through ten.	97 + 6 as 100 + 3 = □.	back through ten) (42)			
(Key Idea #4)	38 + 298 as 36 + 300 = □.				
		Figure It Out			
Subtraction problems		N2.2 <u>Counting Counts</u> (10)			
can be solved by going		N2.2 On and Off the Train (14)			
back through ten,		NS&AT2-3.2 <u>Make 28</u> (14)			
partitioning numbers		BF3 <u>Animal Antics</u> (1)			
rather than counting		BF3 <u>Carrot Country</u> (6)			
back		BF3-4 <u>Diamond Dazzle</u> (4)			
(Key Idea #5)		BF3-4 <u>Bunches</u> (1)			
		BF3-4 <u>Magical Tens</u> (11)			
		BF3-4 <u>Face Totals</u> (18)			
		N7/8 L.1 King of the Castle (15)			

Transition: Advanced Counting to Early Additive Domain: Addition and Subtraction

Key Teaching Ideas	Problem	References	Knowledge being	Resources
	progression		developed	
Change unknown problems can be solved by using place- value knowledge of tens and ones or by partitioning through tens. (Key Idea #7)	$7 + \Box = 13$ $16 + \Box = 25$ $67 - \Box = 21$ $68 + \Box = 75$ $31 + \Box = 73$ $200 - \Box = 156$	Teaching Addition andSubtraction (Book 5)Up Over Ten (change unknownworking through ten) (45)The missing ones and tens (46)Problems like $37 + \Box = 79$ (change unknown with tens) (46)Problems like $67 - \Box = 34$	Record the results of addition calculations, using equations and diagrams.	Teaching Number Knowledge (Book 4) Close to 100 (24) N 3-4 <u>Disappearing Dollars</u> (24)
Subtraction can be used to solve difference problems in which two amounts are being compared. (Key Idea #8)	$12 - 442 - 45 + \Box = 11so 11 - 5 = \Box68 + \Box = 77so 77 - 68 = \Box$	Teaching Addition and Subtraction (Book 5) Comparisons: Finding Difference in Data (48) More comparisons: Comparing Heights (49)	Order numbers in the range 0-1000.	Teaching Number Knowledge (Book 4)Card Ordering (12)Arrow Cards (13)Rocket - Where Will I Fit (15)Number Line Flips (15)Squeeze - Guess my Number (15)Hundreds Boards and Thousands Book (16)Bead Strings (17)Who is the Richest (18)BSM10-3-86, 11-3-3, 11-3-42Figure It OutN 2-3 On the Cards (7)NS 7/8 L.1 Up the Ladder (15)

Key Teaching Ideas	Problem progression	References	Knowledge being developed	Resources
Knowledge of doubles can be used to work out	3 + 3 = □ so 4 + 3 = □. 7 + 7 = □ so 7 + 8 = □,	Teaching Addition and Subtraction (Book 5)	Recall groupings within 100, e.g. 49	Teaching Number Knowledge (Book 4)
problems close to a double.	$6 + 7 = \Box, 14 - 7 = \Box.$ $8 + 8 = \Box \text{ so } 16 - 7 = \Box,$	<u>Near Doubles</u> (49)	and 51 (particularly multiples of 5 e.g. 25	<u>Traffic Lights</u> (25) <u>Zap</u> (26)
(Key Idea #9)	$16 - 9 = \Box, 15 - 8 = \Box.$ 25 + 25 = \Box so 26 + 27 = \Box ,	Figure It Out N2.1 <u>Helping Hands</u> (3)	& 75)	<u>Nudge</u> (24) <u>Slavonic Abacus</u> (23)
	$23 + 27 = \Box$, $50 - 24 = \Box$. $500 + 500 = \Box$ so $503 + 501 = \Box$,	N2.2 <u>It's Not Fair</u> (15) BF2.3 <u>Fizzing It Up</u> (5)	Recall the number of groupings of tens	Tens and Ones (23)
	498 + 497 = □, 501 – 498 = □.		that can be made from a three-digit number	<i>BSM</i> 11-3-4, 11-3-5, 11-3-43, 11-3-44, 11-3-45, 11-3-81, 11-3-82, 12-1-1, 12-1-2, 12-1-41, 12-1-82, 12-1-83
				Figure It Out N 2.1 Different Strokes! (2) N 2.1 Mighty Marty! (6) N 2.2 All that Glitters (3) N 2.2 Leapfrog (12)
				N 2.2 <u>Hitting 100</u> (4) N 2-3 <u>Putting Numbers to Work</u> (2)

Transition: Advanced Counting to Early Additive Domain: Addition and Subtraction

Transition: Counting from Advanced Counting to Early Additive

Domain: Addition and Subtraction

Key Teaching Ideas	Problem progression	References	Knowledge being developed	Resources
The equals sign		Togshing Addition and	Possil addition and	Togching Number Knowledge (Rook 4)
represents balance. (Key Idea #10)	$6+1 = 5 + \square$ 2 + 4 = \square + 3 \square + 12 = 15 + 12	Subtraction (Book 5) A Balancing Act (50)	subtraction facts to 20	<u>Number Boggle</u> (33) <u>Tens Frames Again</u> (34)
	$42 + 38 = \Box + 32$ $\Box + 65 = 67 + 22$			Number Mats and Number Fans (34) Bridges (35)
	585 – 35 = 🗆 - 34			Bowl a Fact (35) Loopy (37) Addition Elash Cards (37)
				BSM
				9-3-6, 9-3-7, 9-3-48, 9-3-83, 9-3-84, 10-3-6, 10-3-8, 10-3-10, 10-3-46, 10-3-47, 10-3-52, 10-3-53, 10-3-54, 11-1-8, 11-1-9, 11-1-52, 11-1-53, 11-1-83, 11-1-84, 11-3-52, 11-3- 53, 11-3-84, 12-1-7, 12-1-52, 12-1-85, 12-3- 2, 12-3-45, 12-3-46, 12-3-47, 12-3-8, 12-3- 52, 12-3-53, 12-3-85
				Figure It Out N 2.1 Frogs Frolic (22) BF 2-3 Quick Add (3) BF 2-3 Add it On (6) BF 2-3 Twenty-Seven (15) BF 2-3 Stay on Line (19) BF 2-3 Testing Triangles (21) BF 3 Beat Yourself Down (2) BF 3 Give or Take (5)
				BF 3 <u>Four in a Row</u> (7) BF 3 <u>Array Puzzles</u> (8) N 2-3 <u>Going Down</u> (9) N 3 3 Skimming Stones (4)

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Knowledge being developed	Resources	CA		
Round three-digit whole numbers to the nearest 10, or hundred	BSM 12-1-6, 12-1-46	AC		
Recall the multiples of 100 that add to 1000, e.g.	BSM 12-1-2 12-1-4 12-1-42 12-1-42	EA		
	12-1-3, 12-1-4, 12-1-42, 12-1-43	AA		

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